



Year 5 Curriculum Overview

Spring Term 1 2020

English

Writing:

Text: A Wrinkle in Time

We will be focusing on:

- Improving writing by proof reading and editing
- Using key features of taught genres
- Using detailed description to portray characters, settings and atmosphere
- Using paragraphs
- Using dialogue
- Relative clauses
- The use of adverbs to expand verbs.



Spellings:

- Creating nouns using ity, ness and ship
- Homophones and near homophones

Reading – We teach reading through small group sessions focusing on the National Curriculum targets

Pupils should be taught to:

maintain positive attitudes to reading and understanding of what they read by:

- are structured in different ways and reading for a range of purposes
- increasing their familiarity with a wide range of books, including myths, legends and traditional stories, modern fiction, fiction from our literary heritage, and books from other cultures and traditions
- making comparisons within and across books

understand what they read by:

- checking that the book makes sense to them, discussing their understanding and exploring the meaning of words in context
- asking questions to improve their understanding
- drawing inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence
- predicting what might happen from details stated and implied
- summarising the main ideas drawn from more than one paragraph, identifying key details that support the main ideas
- identifying how language, structure and presentation contribute to meaning

Maths

#MathsEveryoneCan

We will be focusing on:

Multiplication & Division

- Multiplying 4 digits by 1 digit
- Multiplying 2 digits using the area model
- Multiplying 2,3,& 4 digits by 2 digits
- Dividing 4 digits with 1 digit
- Dividing with remainders

Fractions

- Equivalent fractions
- Improper fractions to mixed numbers and visa versa
- Number sequences
- Comparing and ordering fractions
- Adding and subtracting fractions

X	1	2	3	4	5	6	7	8	9	10	11	12
1	1	2	3	4	5	6	7	8	9	10	11	12
2	2	4	6	8	10	12	14	16	18	20	22	24
3	3	6	9	12	15	18	21	24	27	30	33	36
4	4	8	12	16	20	24	28	32	36	40	44	48
5	5	10	15	20	25	30	35	40	45	50	55	60
6	6	12	18	24	30	36	42	48	54	60	66	72
7	7	14	21	28	35	42	49	56	63	70	77	84
8	8	16	24	32	40	48	56	64	72	80	88	96
9	9	18	27	36	45	54	63	72	81	90	99	108
10	10	20	30	40	50	60	70	80	90	100	110	120
11	11	22	33	44	55	66	77	88	99	110	121	132
12	12	24	36	48	60	72	84	96	108	120	132	144

Project: Time Traveller

Driver Subject: Art and Design



Tick, tock, tick, tock – the hands on the clock never stop. From the moment we are born, from toddler to teen, middle age to elderly, time stops for no man. Find out what happens to our bodies and brains as we grow older, and how do we cope with these changes.

Art & Design

We will be focusing on:

- Photography & editing
- Salvador Dali's use of clock imagery in his artwork.
- Portraits

Science

We will be focusing on:

- My life timelines
- Human development over time
- Why humans are classed as diurnal
- Puberty
- Sexual reproduction
- Retirement
- The UK population

Personal, social and health Education

We will be focusing on:

- Changes in the community
- Personal Hygiene
- The next adventure

History

We will be focusing on:

- How aspects of life have changed in the last 200 years

Educational Visit:

People from the community coming into school.

Wider Curriculum

Personal, social & Health Education

We will be focusing on:

Dreams and Goals

- When I grow up
- Investigating jobs and careers
- Dreams and goals of young people in other cultures
- Supporting each other

Physical Education:

We will be focusing on:

Swimming activities and water safety

Dance

Religious Education

We will be focusing on:

Jewish worship and community

- Features of worship
- Prayer
- Community rituals
- Giving in the community
- Expressing faith



Music:

Make you feel my love

- The children will continue to listen to a variety of musical styles from different times and traditions.
- Recognise instruments and features of key musical styles.
- Encourage confident discussion using accurate musical language.

SCRATCH

Computing:

In this unit you will:

- Plan a type of game to develop
- Create backgrounds and sprites, recording sound effects and dialogue
- Programme a game
- Correct bugs in a game
- Test games and receive feedback
- Write instructions for game

Spanish:

We will be focusing on:

- Infinities
- What I like to do at break
- Likes and dislikes verbs
- My school