

## **Whole School Computing Overview 2025-2026**



	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR 3	Computing systems and networks — Connecting computers Rights Respecting (17) Safeguarding Lesson 1: Chn to SMSC - Moral / Social	Creating media - Stop- frame animation BAME Rights Respecting (13) SMSC - Spiritual	Programming A - Sequencing sounds Safeguarding SMSC – Spiritual / Social	Data and information – Branching databases <mark>SMSC – Moral</mark>	Creating media – Desktop publishing BAME	Programming B - Events and actions in programs SMSC – Moral
YEAR 4	Computing systems and networks – The Internet Rights Respecting (13 & 17) Safeguarding SMSC – Moral / Social	Creating media - Audio production  BAME	Programming A — Repetition in shapes <mark>Safeguarding</mark> SMSC —Spiritual	Data and information – Data logging <mark>SMSC – Moral</mark>	Creating media – Photo editing BAME	Programming B — Repetition in games SMSC — Moral / Social
YEAR 5	Computing systems and networks - systems and searching Safeguarding	Creating media - Video production  BAME	Programming A – Selection in physical computing <mark>Safeguarding</mark>	Data and information – Flat-file databases SMSC – Moral	Creating media - Introduction to vector graphics BAME Rights Respecting (31)	Programming B — Selection in quizzes SMSC — Social
YEAR 6	Computing systems and networks - Communication and collaboration Rights Respecting (16 & 17) Safeguarding	Creating media – Web page creation BAME	Programming A – Variables in games <mark>Safeguarding</mark> SMSC – Social	Data and information - Introduction to Spreadsheets	Creating media – 3D Modelling <mark>BAME</mark>	Programming B - Sensing movement  Using the microbit for primary to secondary transition  SMSC – Social